

Felix's Trap Spotter

Before a coin leaves the SPEND jar, Felix asks three questions. Learn them, then play want or need.



You'll need your SPEND jar. This printable works with **The Four Jars**, our free system for splitting money into Save, Spend, Give and Grow. Don't have it yet? Get it free at kidzlense.com

Felix's 3 questions before I spend

- 1 Do I want it, or do I need it? Both are allowed. Just know which one it is.
- 2 Will I still want it next week? If I'm not sure, I wait a week and ask again.
- 3 Is there a trap? "Only today!", batteries not included, the toy at eye level by the checkout.

Want or need? Circle W or N

Some could be both. Those are the best ones to talk about.

Bread	☐ W ☐ N	A video game	☐ W ☐ N
New sneakers	☐ W ☐ N	A toothbrush	☐ W ☐ N
A winter coat	☐ W ☐ N	Candy	☐ W ☐ N
A present for a friend	☐ W ☐ N	A bottle of water	☐ W ☐ N
A bigger TV	☐ W ☐ N	School shoes	☐ W ☐ N
Stickers	☐ W ☐ N	Medicine	☐ W ☐ N

My last spend

I bought _____ for \$ _____

Was it worth it? ☐ Yes ☐ Sort of ☐ No

Grown-ups: the SPEND jar is theirs, including the bad choices. Ask the questions, then let them decide. A wasted coin at six is the cheapest money lesson they'll ever get.